



Designing Appropriate and Meaningful Learning Experiences

Teachers need to plan and create engaging experiences for children to achieve the intended learning objectives and goals through daily learning activities and routines.

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\square What are the curriculum and learning goals/objectives set for the children?
\square How are the children going to achieve these learning goals/objectives?
\square What environments and strategies will support the achievement of these
learning goals/objectives?
\square What resources will be needed to facilitate the children's learning process?

The following steps illustrate a possible process for planning appropriate and meaningful learning experiences for the children:

1. Set learning goals for the curriculum and programme.

Some questions that teachers could consider are:

 \square How do I know if learning has taken place?

- 2. Determine the context for learning based on themes, stories or topics that children are interested in to motivate and engage them in their learning.
- 3. Brainstorm with the children and/or other teachers to generate ideas that are related to the context (i.e., theme, story or topic) and which are relevant and meaningful to the children.
- 4. Identify the knowledge, skills and dispositions that will help children meet the learning goals based on the ideas generated for the theme/story/topic.
- 5. Develop engaging and enjoyable learning activities around the key ideas with clear learning objectives.
- 6. Sequence the learning activities to ensure there is progression from simple to complex concept and skill development.
- 7. Plan activities to help children revisit, reinforce and extend their learning of concepts and skills.
- 8. Observe and document children's learning to monitor and evaluate how children are progressing in achieving the intended learning objectives and goals.